#### **Computationally Secure Information Flow**

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### **Structure of the talk**

- Background
  - What the problem is, how could we handle it.
- Problem statement
  - What to protect against, definitions.
- Our contribution
  - Program analysis for computationally secure information flow.
- Using a weaker cryptographic primitive
- Conclusions

## Background

Programs may

- run in networked computers;
- access confidential data;
- communicate with other programs over the network.
  - some of them may be hostile.
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How can we find out, whether a program may leak confidential data?

- Cannot test for it.
  - One can test for properties of program runs.
  - Confidentiality all program runs are similar.

## **Program Analysis**

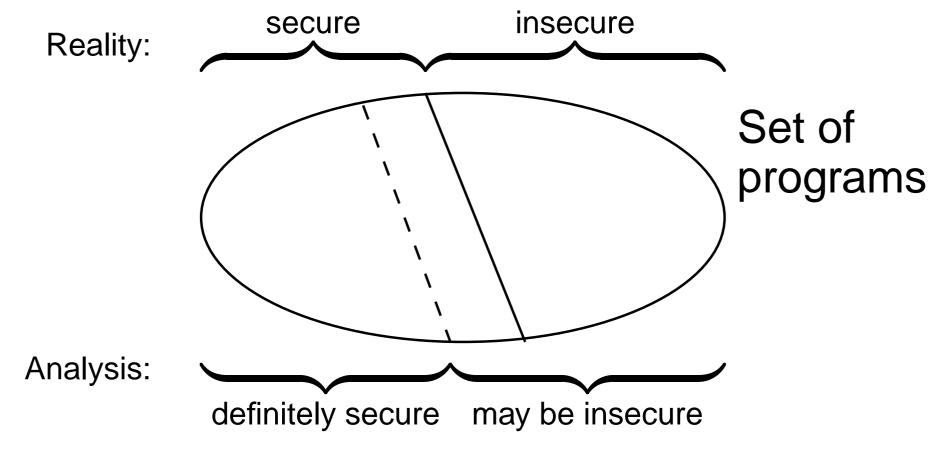
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  - Try to prove that it preserves confidentiality.
- Try to automate the analysis.
- The question of preserving confidentiality is uncomputable.

## **Program Analysis**

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  - Try to prove that it preserves confidentiality.
- Try to automate the analysis.
- The question of preserving confidentiality is uncomputable.
- An automatic analysis must have
  - False positives labeling a secure program insecure.
    - inconvinient, but causes no leaks.
  - False negatives labeling an insecure program secure.
    - 🧉 unsafe.

## **Program Analysis**

Devise an analysis with no false negatives:



and with as few false positives as possible.

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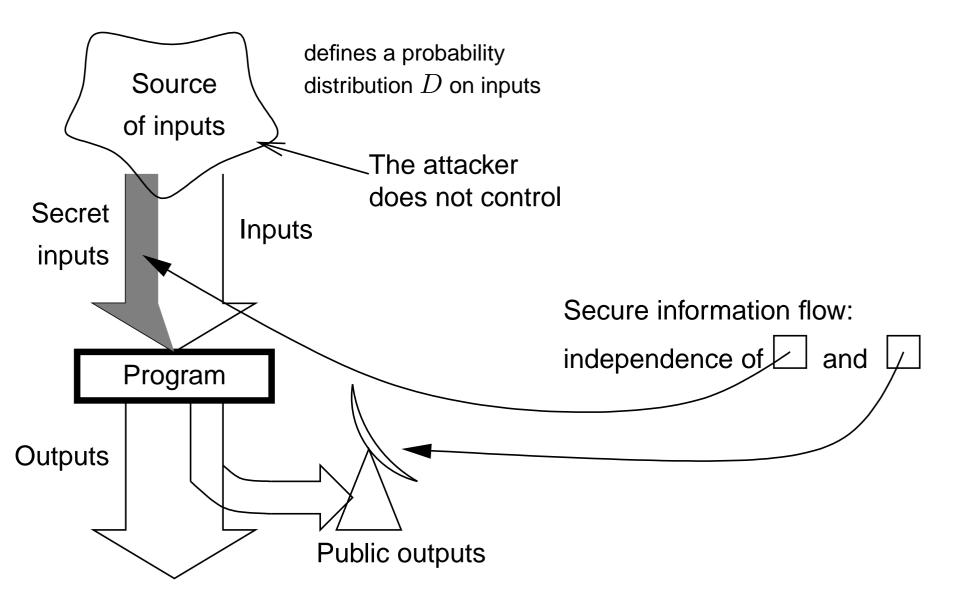
### **On the Attackers**

- Some communication partners of the program are hostile.
  - What are their capabilities?
    - The security of the program depends on them.
- Two main categories of attackers:
  - Passive.
    - Can read from the network.
    - Cannot send any new data to the network.
  - Active.
    - Can read from the network.
    - Can also send data to the network.
- Active attackers are stronger than passive attackers.

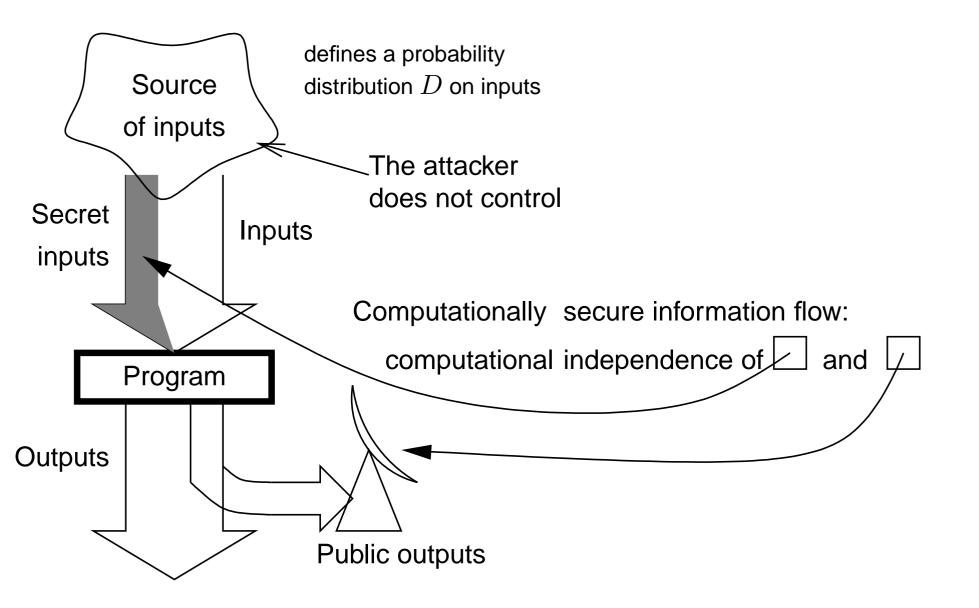
## **Only Passive Attackers**

- We only consider security against passive attackers. In this case
  - The program has no dialogue with the environment.
  - The system may be modeled as follows:
    - The program is given its inputs. Some of the inputs are confidential.
    - The program processes the inputs and produces some outputs.
    - Some of these outputs are made public.
- This is the usual problem of secure information flow in programs.
- If we want to handle active attackers, we have to know, how to handle passive ones.

### Illustration



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## What do Compl.-Theor. Def.s Give?

- Allow to model cryptographic primitives more intuitively.
  - We use complexity-theoretic definitions of secure cryptographic primitives.
    - No efficient algorithm can break the primitive.
- ▶ For example symmetric encryption:  $x = \mathcal{E}_k(y)$ 
  - Information-theoretically: x is not independent of y.
    At least when k is shorter than y.
  - Computationally: x is independent of y.
    - $\checkmark$  As long as y does not depend on k.

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  - Computationally: x is independent of y.
    - $\blacktriangleright$  As long as y does not depend on k.

Actually, the last condition is:

*y* is independent of  $\rightarrow [\mathcal{E}_k] \rightarrow$ 

Then also x is independent of  $\rightarrow [\mathcal{E}_k] \rightarrow$ .

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## **Our Contribution**

- Definition of computationally secure information flow.
- Static program analysis for a simple imperative programming language.
  - Contains
    - assignments (with computations in RHS)
    - sequences of statements
    - *if-then-else*-branches
    - while-loops
  - The analysis handles symmetric encryption.
- Proof of correctness of the analysis.
  - Cannot use standard results about fix-point approximation.
- A practical implementation of the analysis.

## **Domain of the Analysis**

- Given a program P, the analysis
  - Takes a description of the distribution of inputs.
  - Returns a description of the distribution of outputs.
- Description of distribution set of pairs of variables (X, Y).
  - (Values of) variables in X are independent of variables in Y.
- Analysis is a function with domain and range  $\mathcal{P}(\mathcal{P}(\mathbf{Var}) \times \mathcal{P}(\mathbf{Var})).$

## **Domain of the Analysis**

- Given a program P, the analysis
  - Takes a description of the distribution of inputs.
  - Returns a description of the distribution of outputs.
- Description of distribution set of pairs of variables and encrypting black boxes (EBB) (X, Y).
  - (Values of) variables and EBBs in X are independent of variables and EBBs in Y.
- Analysis is a function with domain and range  $\mathcal{P}(\mathcal{P}(\mathbf{Var} \uplus \mathbf{Var}) \times \mathcal{P}(\mathbf{Var} \uplus \mathbf{Var})).$

Actually, we also have encrypting black boxes.

## **Base Step of the Analysis**

- Consider the statement  $x = o(x_1, \ldots, x_k)$ 
  - Let X be a set of variables and EBBs.
  - Suppose that  $\{x_1, \ldots, x_k\}$  is independent of X before the statement.
  - Then x is independent of X after the statement.

## **Requirements for the Encryption**

Encryption must hide the identities of plaintexts and keys:

- *E* must be *repetition-concealing*.
  - Let  $x_1 = \mathcal{E}_k(y_1)$  and  $x_2 = \mathcal{E}_k(y_2)$ .
  - From  $x_1, x_2$  impossible to find, whether  $y_1 = y_2$ .
  - For this,  $\mathcal{E}_k$  must be probabilistic.
- E must be which-key concealing.
  - Let  $x = \mathcal{E}_k(y)$  and  $x' = \mathcal{E}_{k'}(y')$ .
  - From x, x' impossible to find, whether k = k'.

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  - A standard property.
- E must be which-key concealing.
  - Let  $x = \mathcal{E}_k(y)$  and  $x' = \mathcal{E}_{k'}(y')$ .
  - From x, x' impossible to find, whether k = k'.
  - A nonstandard property.
  - Some standard constructions achieve it.

## **Analysing the Encryption**

- Consider the statement  $x = \mathcal{E}_k(y)$ 
  - Let X be a set of variables and EBBs.
  - Suppose that  $[\mathcal{E}_k]$  is independent of  $X \cup \{y\}$  before the statement.
    - Note that y may be dependent of X.
  - Then x is independent of X after the statement.
- Consider the statement  $k = Generate\_Key()$ 
  - Then  $\mathbb{E}_k$  is independent of  $\mathbb{E}_k$  after the statement.

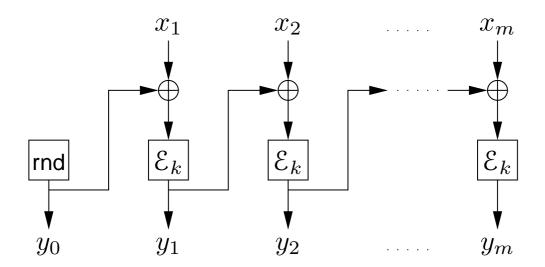
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## **More Primitive Encryption**

- Which-key and repetition concealing encryption primitives are usually constructed from more primitive operations.
- These operations are assumed to be *pseudorandom* permutations (PRP).
- Directly handling pseudorandom permutations may help efficiency.



## **Our Contribution**

- Analysis for secure information flow for programs without loops.
  - The encryption is assumed to be a PRP.
- Additionally: means for checking, whether the outputs of two programs have "the same" distribution.
  - For comparing our results with earlier ones.
- We can automatically deduce the security of some block-ciphers' modes of operation.

#### **Earlier work**

- Programs without loops
- Which-key and repetition concealing encryption
- Cannot analyse encryption cycles

 $\mathcal{E}_{k_1}(k_2), \mathcal{E}_{k_2}(k_3), \dots, \mathcal{E}_{k_{n-1}}(k_n), \mathcal{E}_{k_n}(k_1)$ 

Neither can we, when analysing PRPs.

### Conclusions

In this thesis we

- gave an analysis for secure information flow, which can analyse encryption operations;
- showed that this analysis can be implemented efficiently;
- (probably) started the study of automated reasoning about systems containing pseudorandom permutations.