

Workshop “Trustworthy Software” 2006

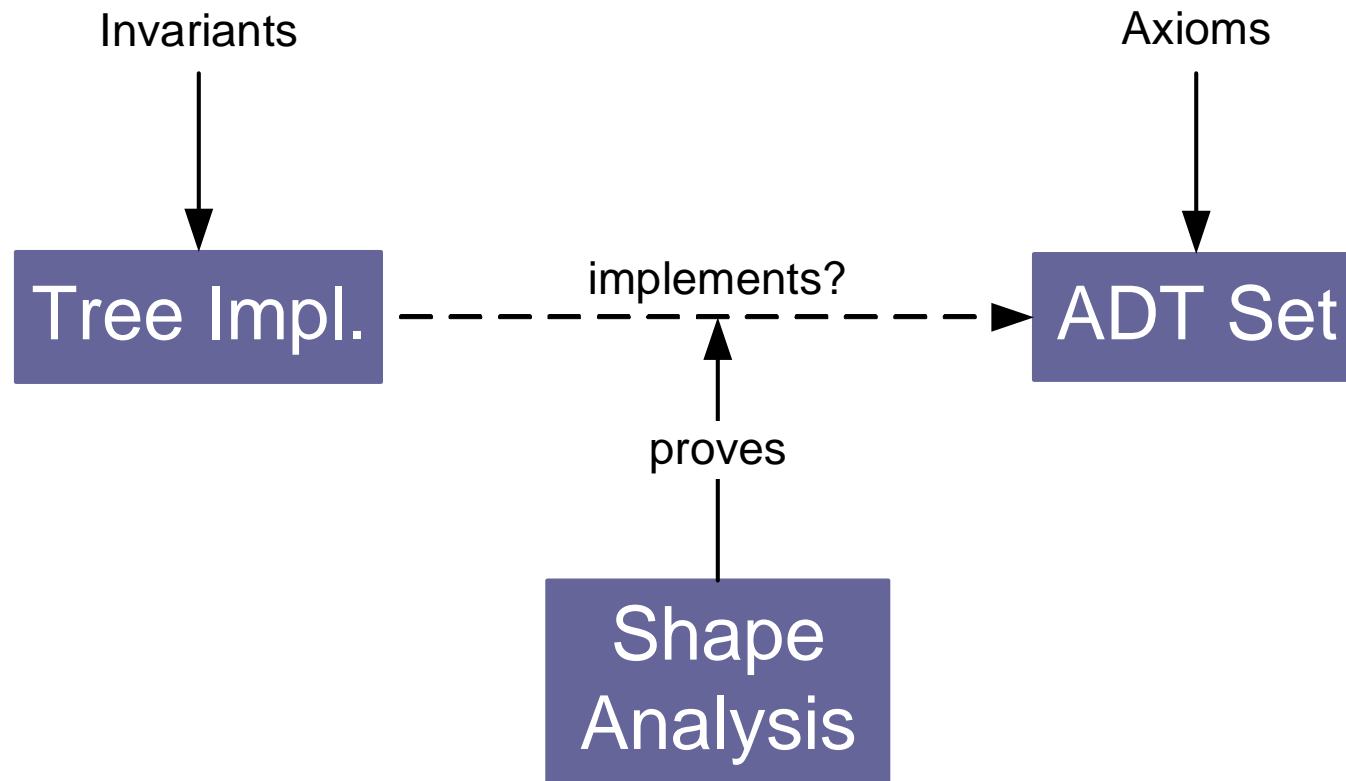
# Shape Analysis of Sets

Jan Reineke

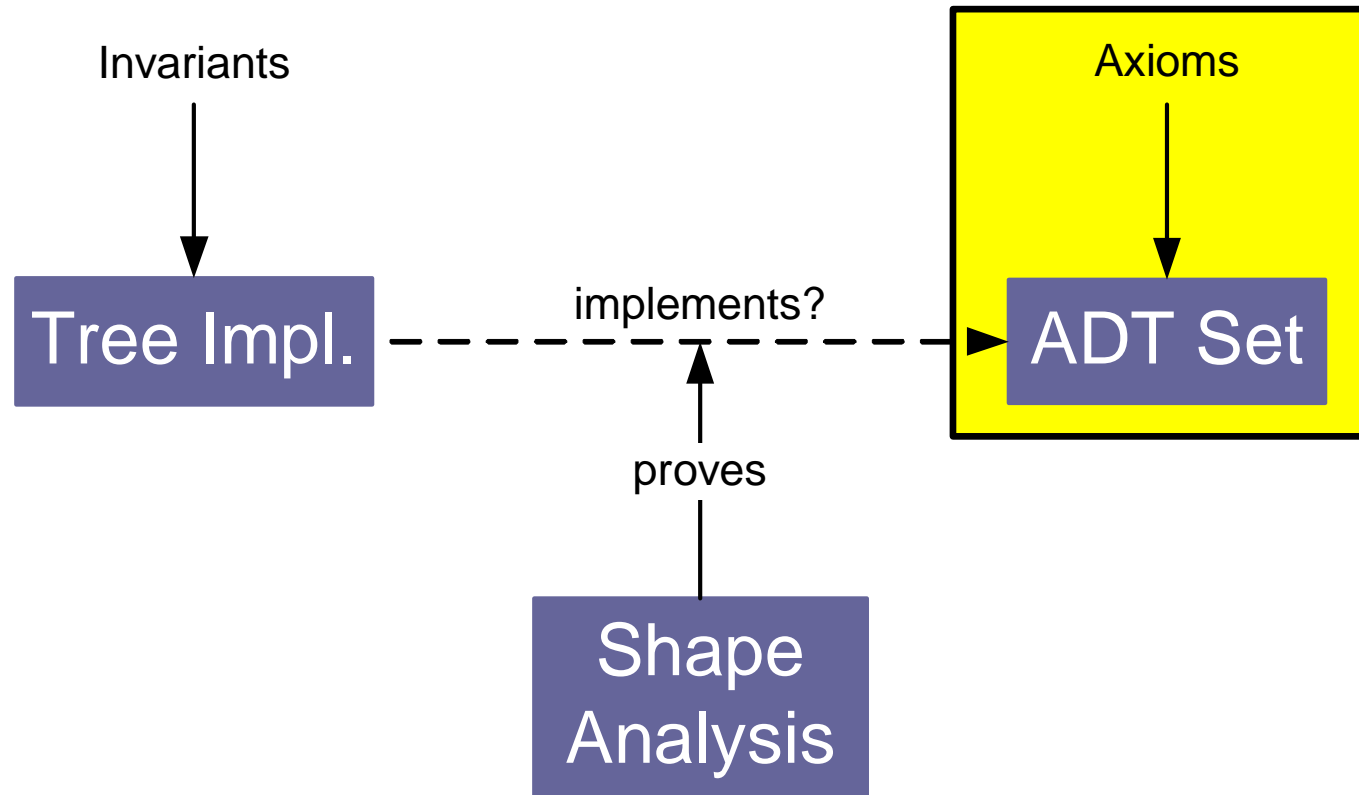
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# The Big Picture



# ADT Set



# ADT Set - Algebraic Specification

- Collection of elements of a certain type
- Operations:
  - $\text{insert}(\cdot) : \text{set} \times \text{element} \rightarrow \text{set}$
  - $\text{remove}(\cdot) : \text{set} \times \text{element} \rightarrow \text{set}$
  - ...
- Predicates:
  - $\in : \text{element} \times \text{set}$
  - $\subseteq : \text{set} \times \text{set}$
  - $= : \text{set} \times \text{set}$

## ADT Set Axioms (selection)

$$a \in s.\text{insert}(b) \leftrightarrow a =_{el} b \vee a \in s, \quad (1)$$

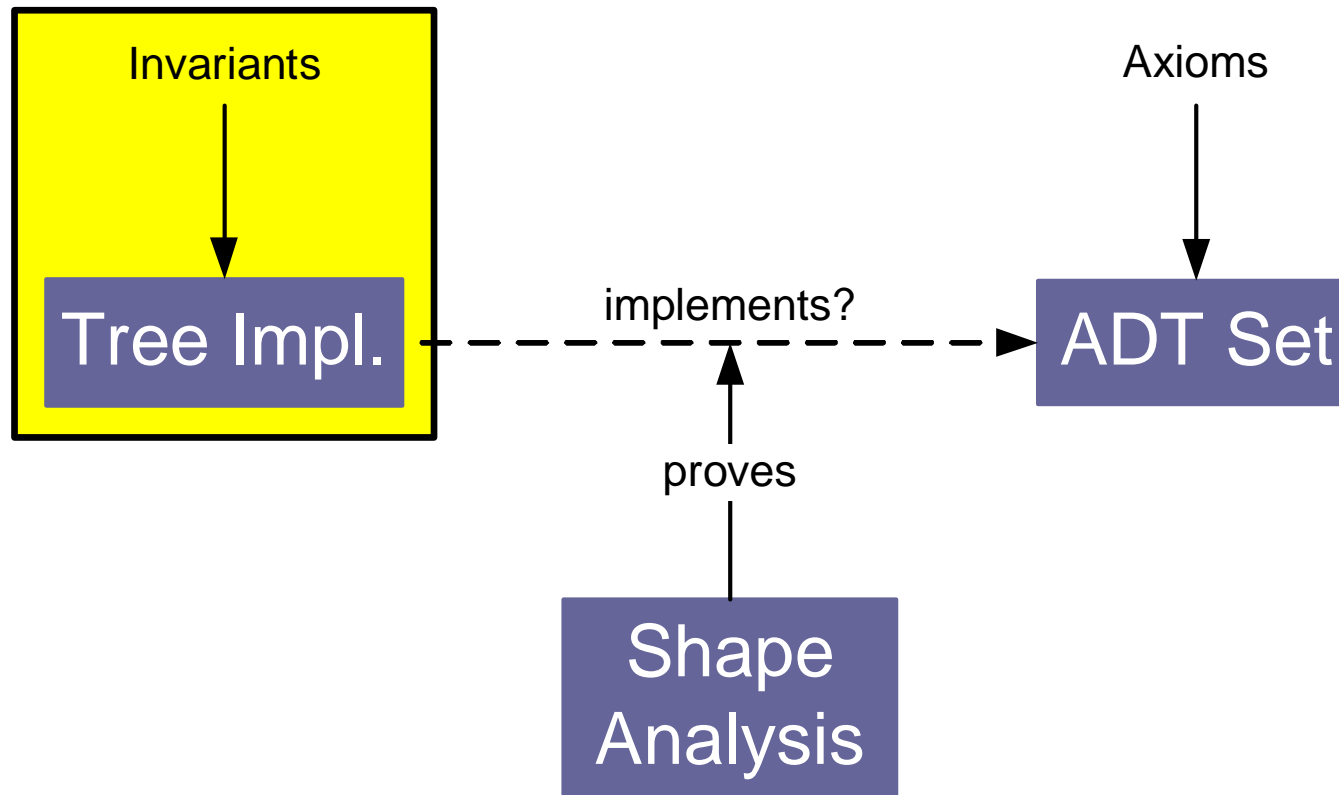
$$a \in s.\text{remove}(b) \leftrightarrow a \neq_{el} b \wedge a \in s, \quad (2) \quad \leftarrow$$

$$s \subseteq s' \leftrightarrow (\forall a. a \in s \rightarrow a \in s'), \quad (3)$$

$$s = s' \leftrightarrow (s \subseteq s' \wedge s' \subseteq s), \quad (4)$$

...

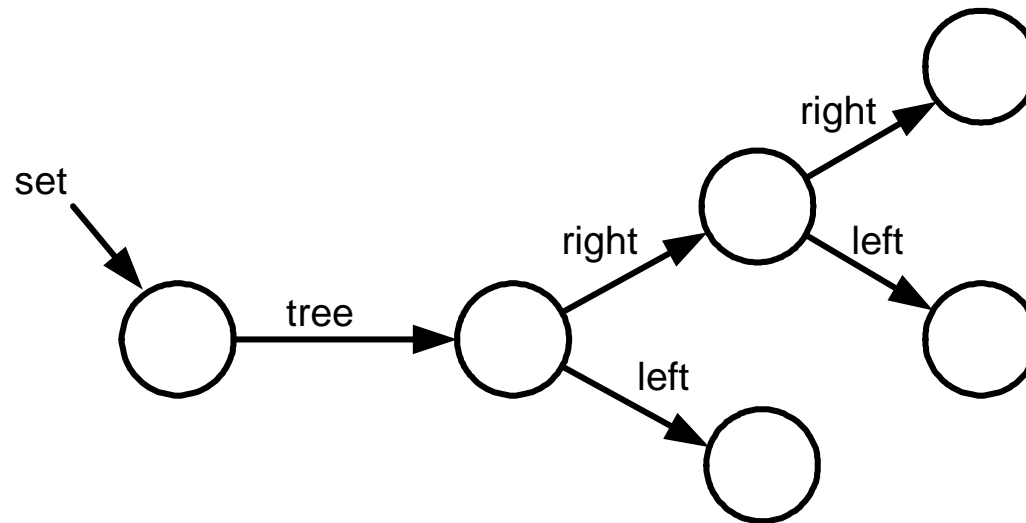
# Tree-based Implementation



## Structure Declarations

```
typedef struct Tree
{
    void* data;
    struct Tree* left;
    struct Tree* right;
} List;
```

```
typedef struct Set
{
    List* tree;
    int (*compare)(void*, void*);
    int size;
} Set;
```



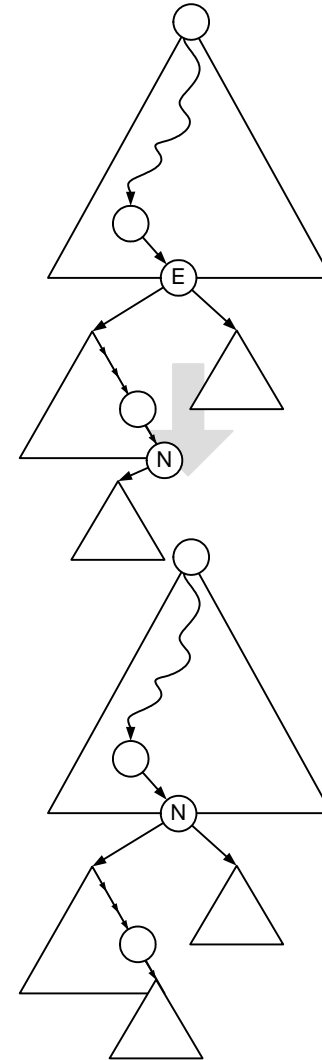
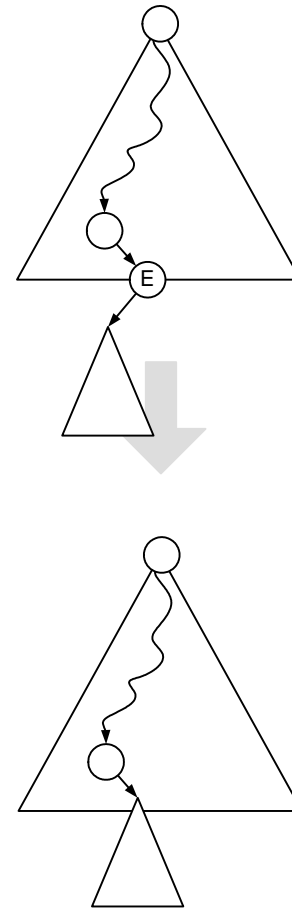
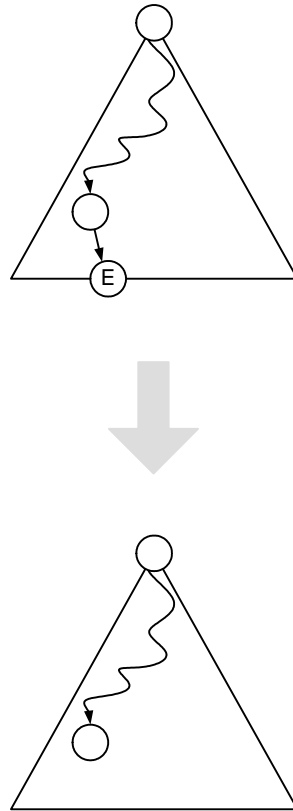
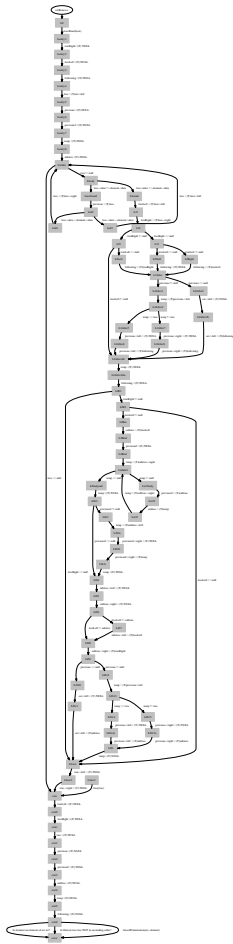
# Data Structure Invariants

- The tree is in fact a tree ;-)  
i.e. every node is reachable from *set* and pointed to from exactly one other node
- The tree is ordered:  
left descendants are smaller, right descendants larger

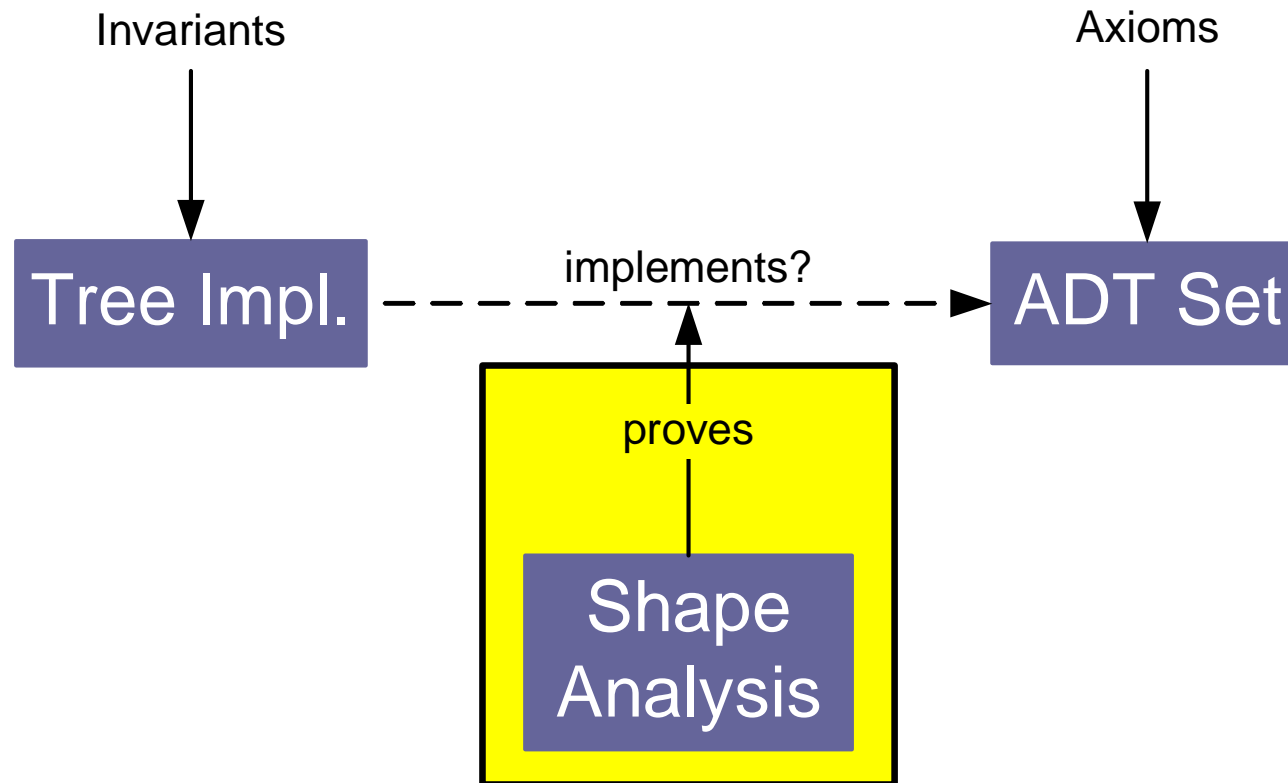
⇒ both are formalized by instrumentation predicates



# Removing an Element



# Shape Analysis



# Proving Compliance to ADT Axioms

## Problem 1

- Problem 1: Axioms relate different routines of the set implementation:  $\in$  and `remove`  
 $a \in s \text{ .remove } (b) \leftrightarrow a \neq_{el} b \wedge a \in s$
- Solution:
  - Represent  $\in$  predicate by *isElement* instrumentation predicate
  - Prove the equivalence of  $\in$ -implementation and *isElement*
  - Prove compliance of `remove`-implementation to axiom in terms of *isElement*

# Proving Compliance to ADT Axioms

## Problem 2

- Problem 2: Axioms relate state of predicates before and after execution:

$$a \in \text{s.remove}(b) \leftrightarrow a \neq_{el} b \wedge a \in s$$

- Solution: Remember old element relation *isElementOld*
  - Predicate is fixed before invocation of method
  - Allows to compare new and old values of element property
  - Primed vs. Unprimed versions

## So what do our analyses really prove?

Axiom:  $a \in s.\text{remove}(b) \leftrightarrow a \neq_{el} b \wedge a \in s$

1.  $isElement(a, s) \leftrightarrow a \in s$

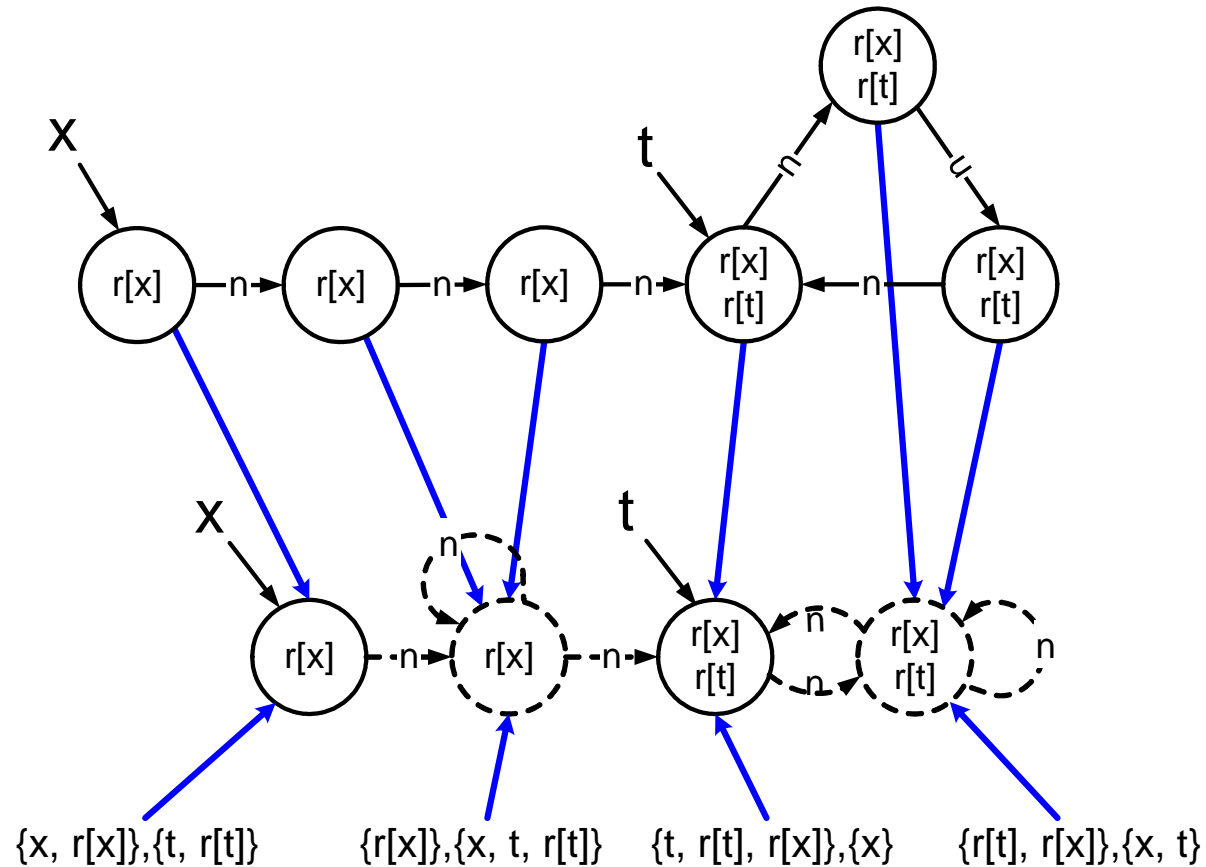
2. After executing  $s.\text{remove}(b)$  we check  
 $isElement(a, s) \leftrightarrow a \neq_{el} b \wedge isElementOld(a, s)$

# Recent Developments in Shape Analysis

- very precise Shape Analysis algorithms  
→ able to prove partial correctness of programs: bubble-sort, insertion-sort, etc.  
(LARSW00)
- instantiations of a Parametric Shape Analysis Framework of (SRW02) that use logical structures to represent states
- has been implemented in a tool called TVLA (= Three-Valued-Logic Analyzer)

# Canonical Abstraction

- Collapse individuals that agree on unary predicates.



- At most  $3^{|U|}$  abstract individuals.

# How to make analyses precise

## Key Predicates

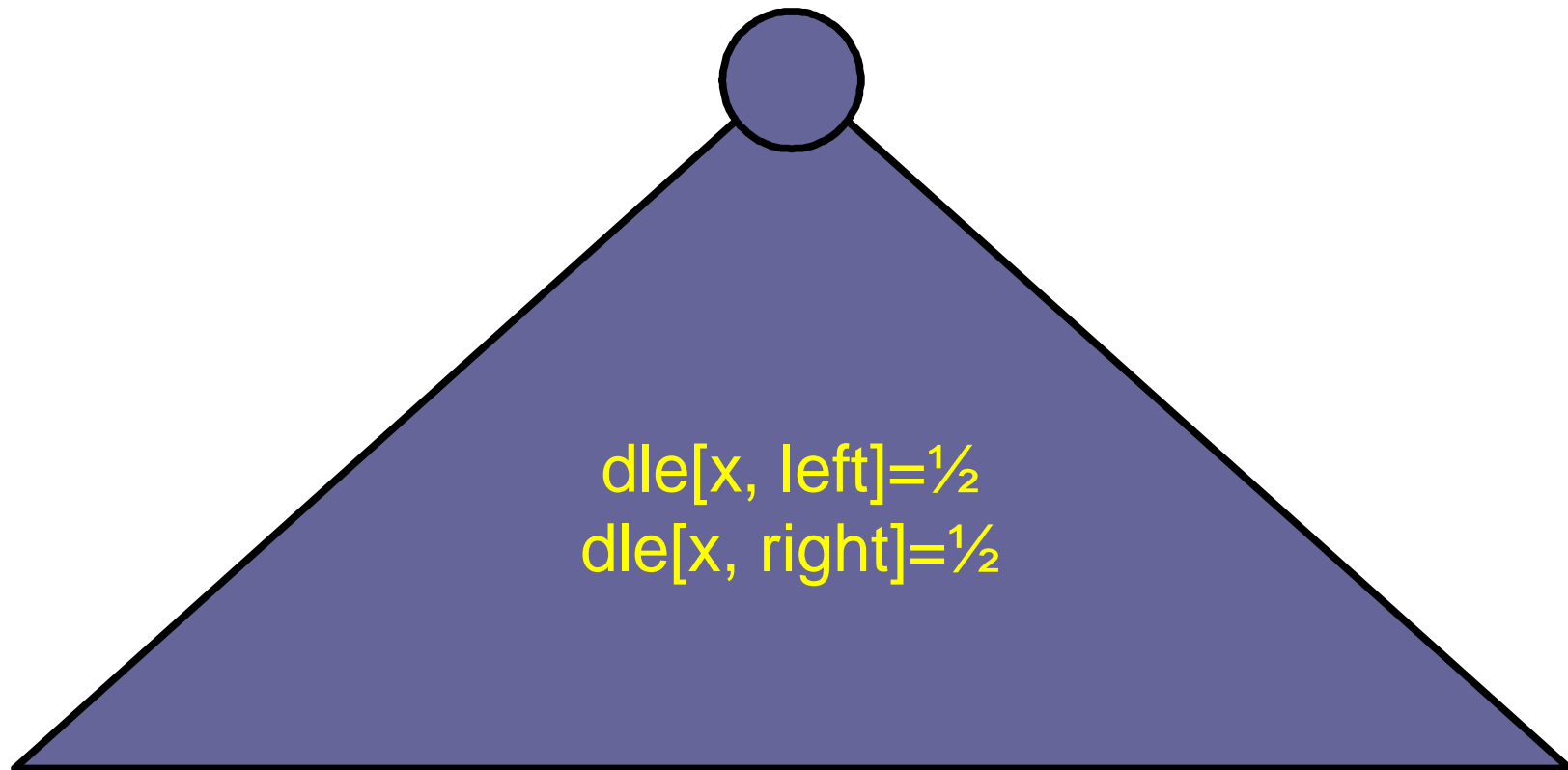
- Model *data*-field indirectly  
*dle*-predicate - “data less or equal”  
stores value of *compare*-function
- Capture *dle*-relation with nodes pointed to by variables:  $dle[variable, left]$ - and  $dle[variable, right]$ -predicate family
- Keep precise reachability information through:  
 $downStar[left], downStar[right]$



## Predicates - $dle(\text{var}, \text{left})$ / $dle(\text{var}, \text{right})$

$$dle[x, \text{left}](v) = \exists v_1. (x(v_1) \wedge dle(v, v_1) \wedge \neg dle(v_1, v))$$

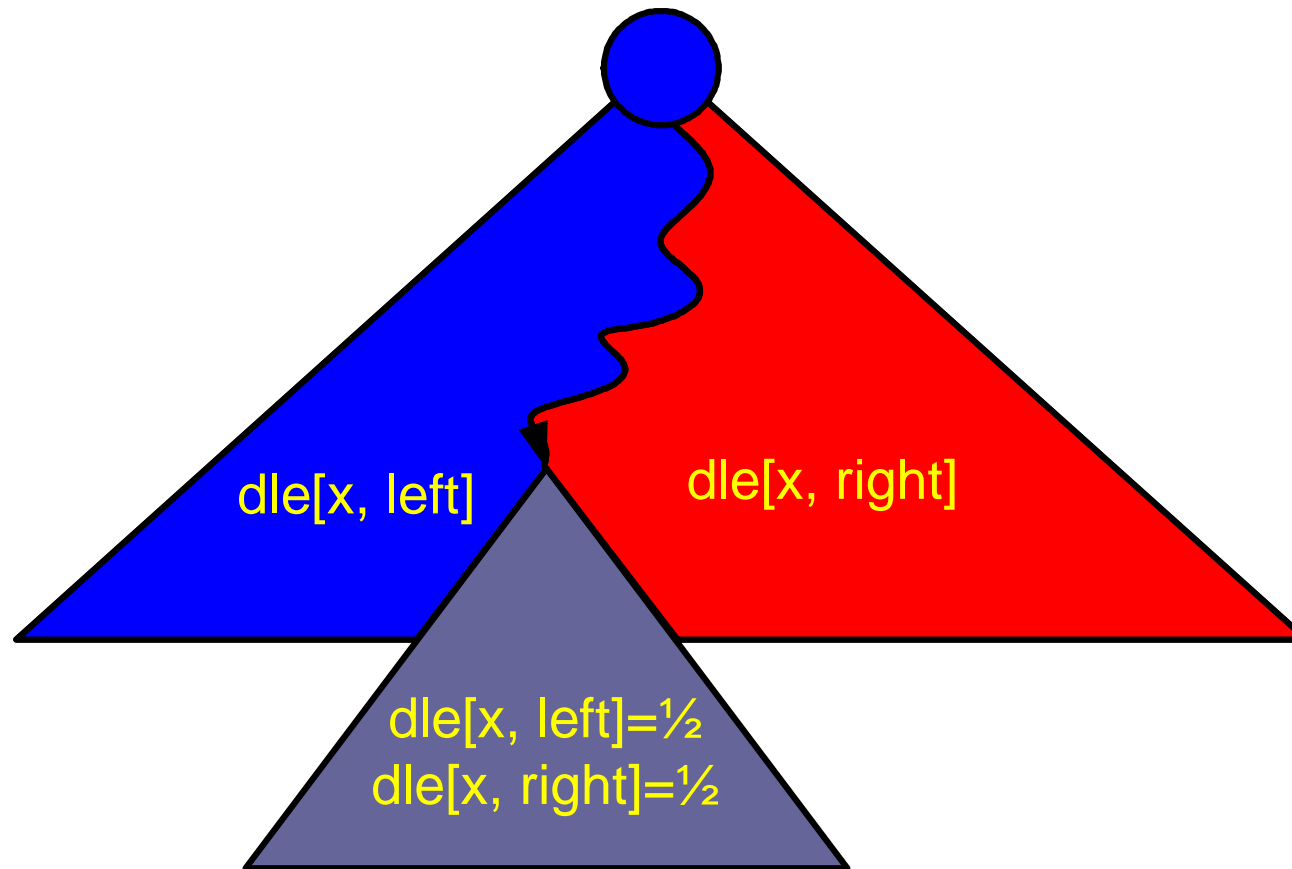
$$dle[x, \text{right}](v) = \exists v_1. (x(v_1) \wedge \neg dle(v, v_1) \wedge dle(v_1, v))$$



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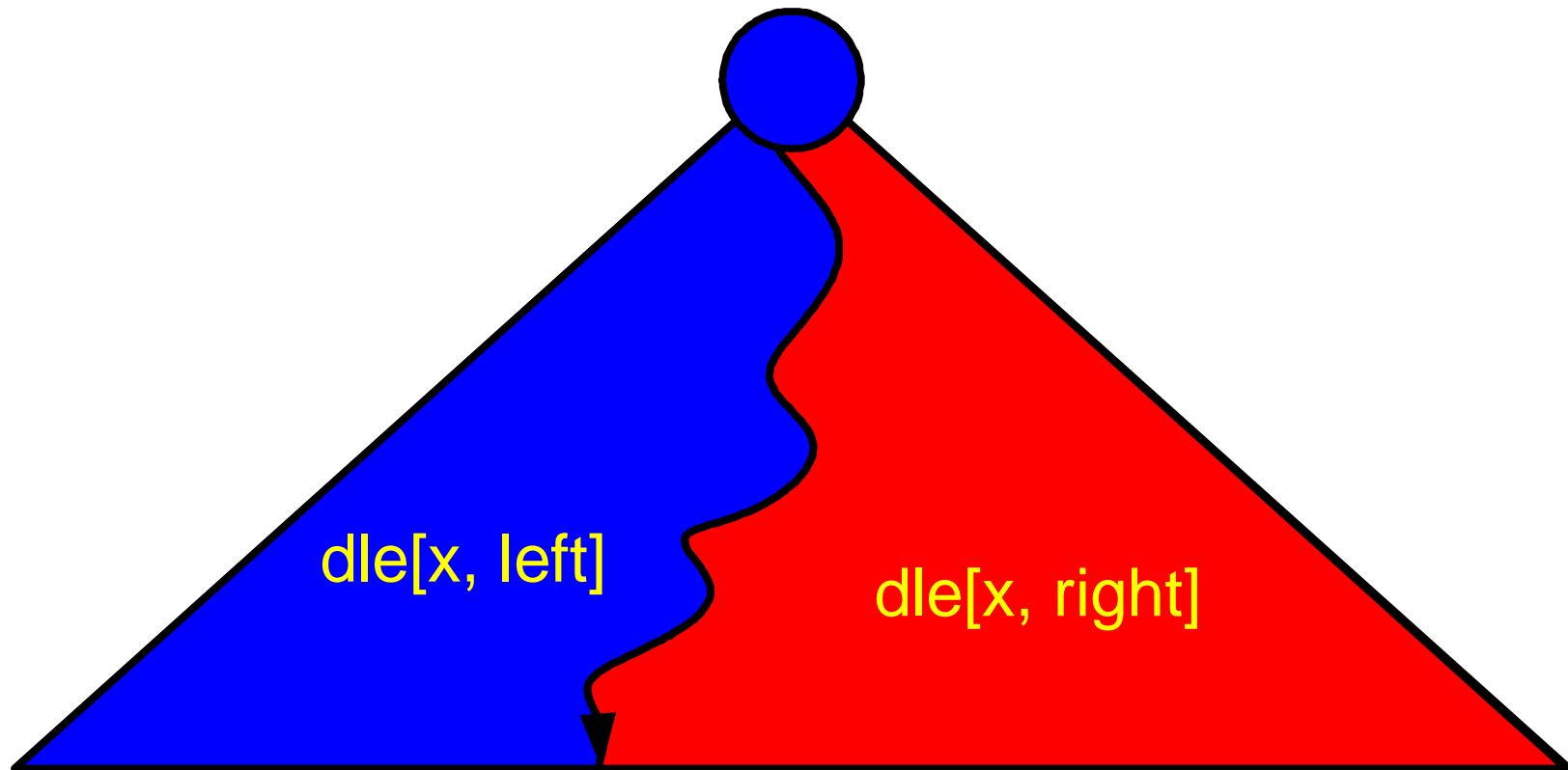
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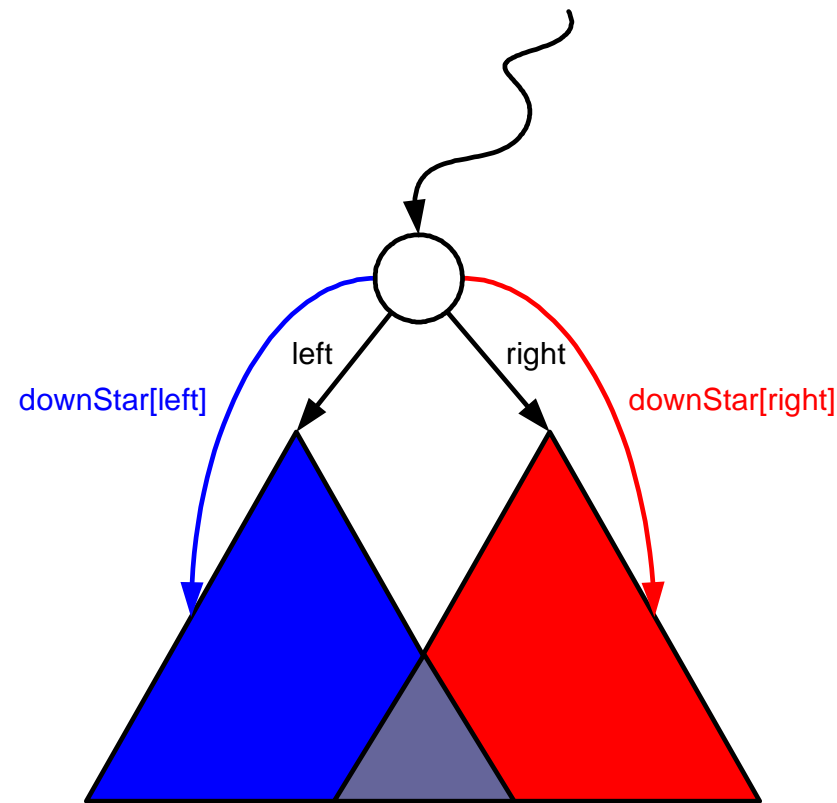


# Predicates - downStar(left) / downStar(right)

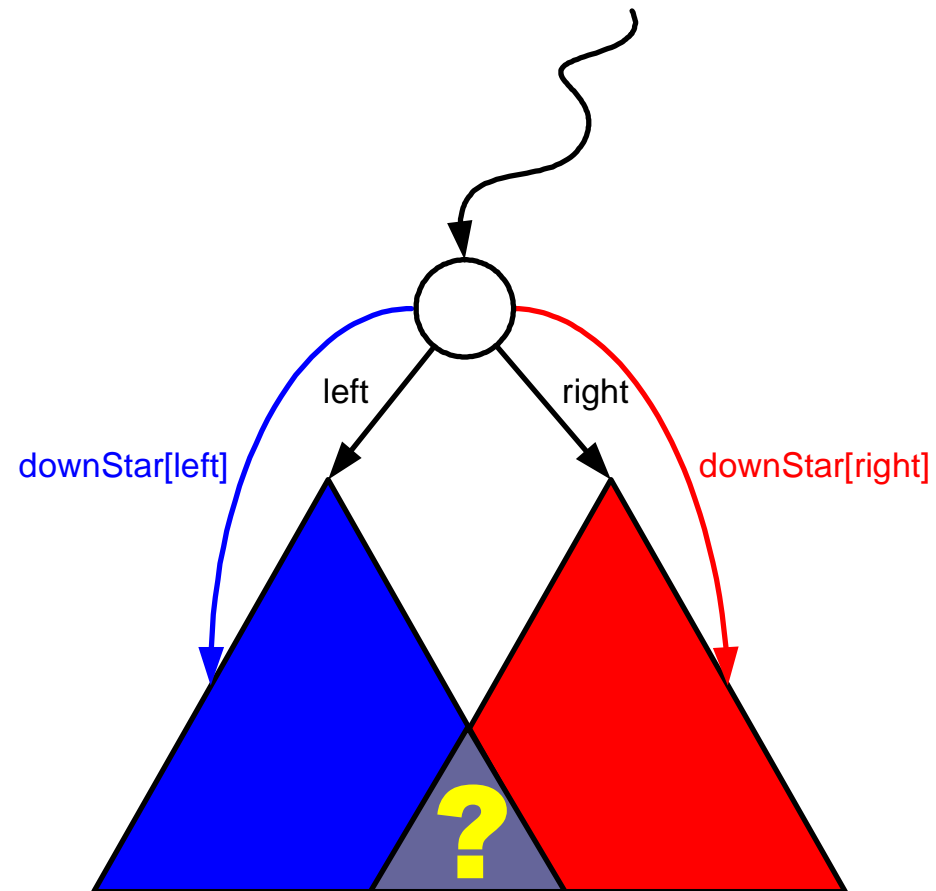
$$\text{down}(v_1, v_2) = \text{left}(v_1, v_2) \vee \text{right}(v_1, v_2)$$

$$\text{downStar}[\text{left}](v_1, v_2) = \exists v. \text{left}(v_1, v) \wedge \text{down}^*(v, v_2)$$

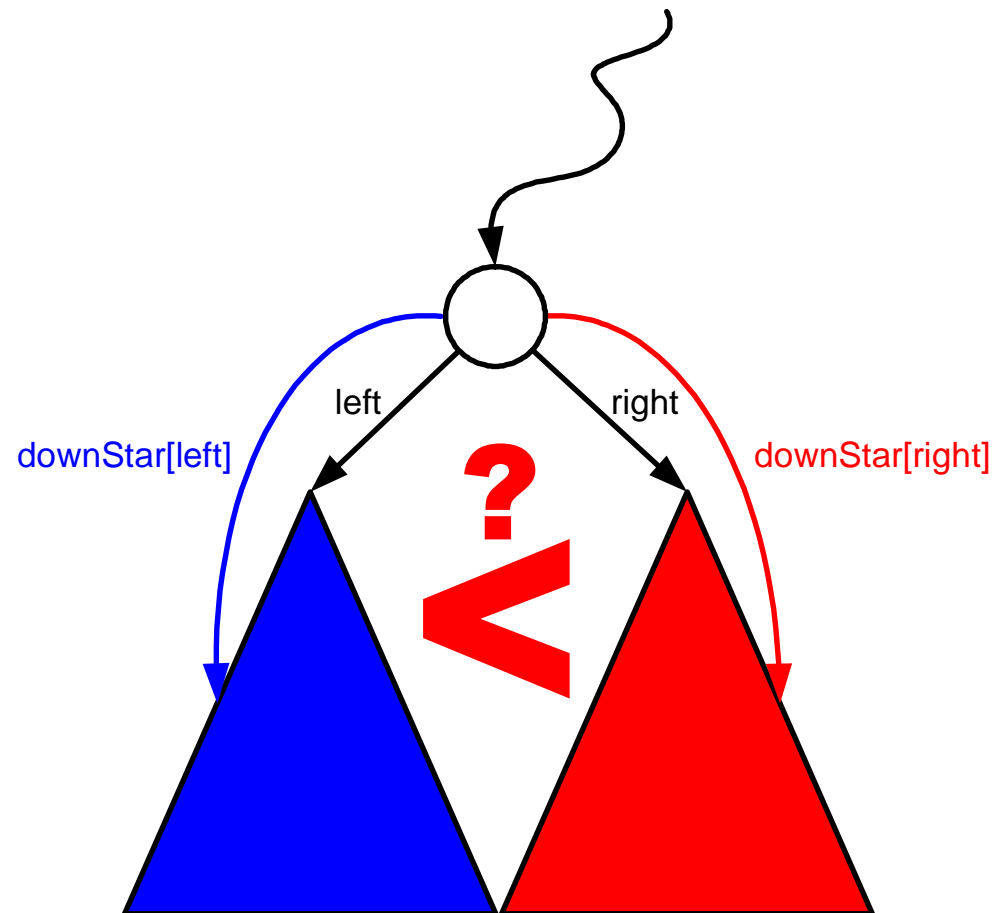
$$\text{downStar}[\text{right}](v_1, v_2) = \exists v. \text{right}(v_1, v) \wedge \text{down}^*(v, v_2)$$



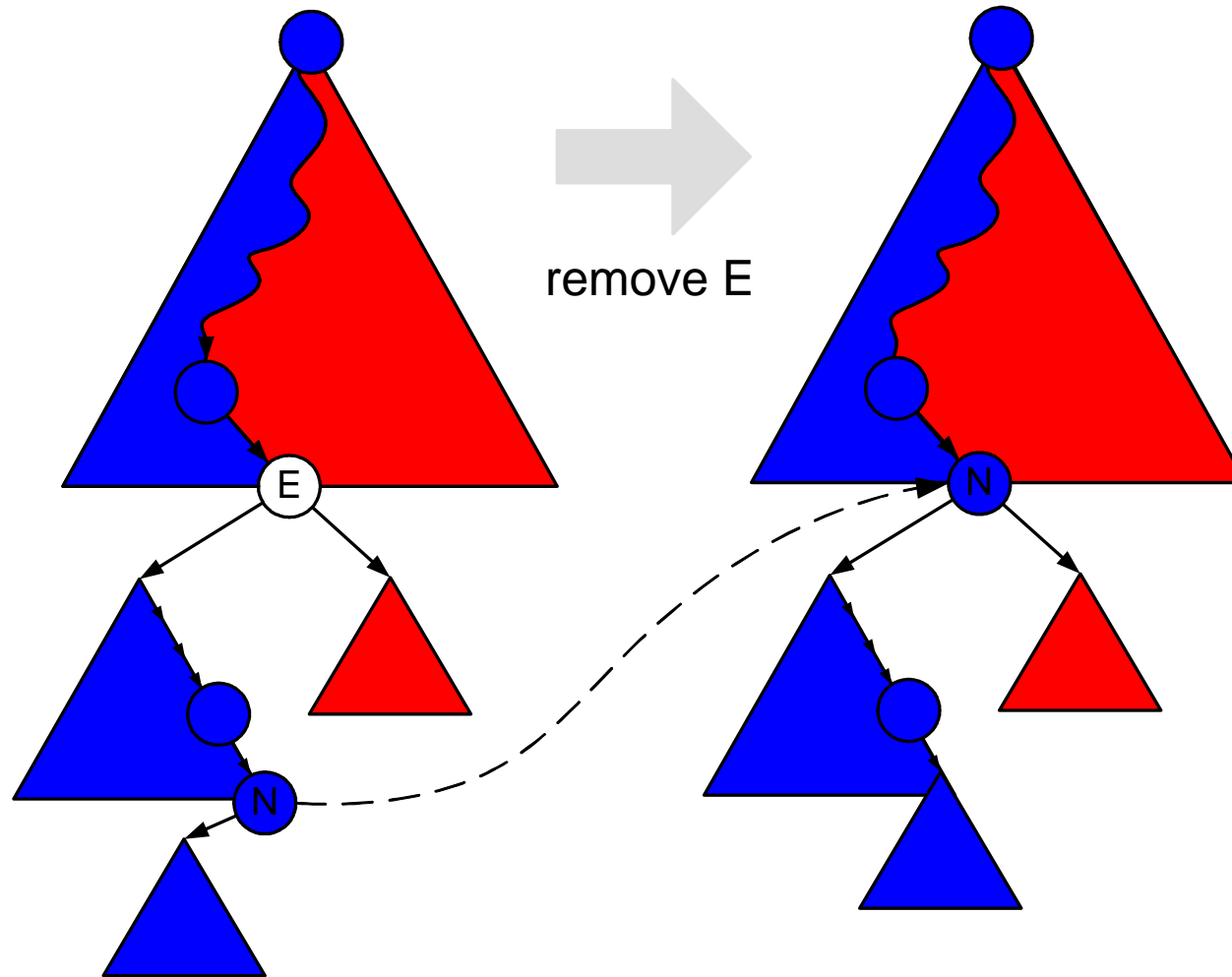
# Data Structure Invariants - Is it a tree?



# Data Structure Invariants - Is it ordered?



# Combined Effect of Predicates



## Summary

- Successfully analyzed complex heap-manipulating routines!
- From Axiom to Analysis:
  - Coupled different analyses by instrumentation predicates ( $isElement(a, s) \leftrightarrow a \in s$ )
  - Remembered old state of predicate to compare it with new state ( $isElementOld$ )
- Tailoring the abstraction specifically to the data structure was the key: Keeping important ordering and reachability information precise  
→ one abstraction for all methods, no loop invariants



**The Abstract Data Type Set ✓**  
**A Tree-based Set Implementation ✓**  
**Shape Analysis of the Implementation ✓**

**Thanks for your attention!**

# References

- (EM85) Hartmut Ehrig and Bernd Mahr. *Fundamentals of Algebraic Specification I*. Springer-Verlag New York, Inc., Secaucus, NJ, USA, 1985.
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(SRW02) Mooly Sagiv, Thomas Reps, and Reinhard Wilhelm. Parametric shape analysis via 3-valued logic. *ACM Trans. Program. Lang. Syst.*, 24(3):217–298, 2002.