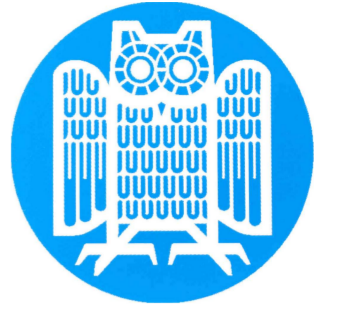




Relative Competitiveness of Cache Replacement Policies

Jan Reineke Daniel Grund
Saarland University



Introduction

In order to fulfill stringent performance requirements, *caches* are now also used in *hard real-time systems*. In such systems, upper and lower bounds on the execution times of a task have to be computed. To obtain tight bounds, timing analyses *must* take into account the cache architecture. However, *developing cache analyses* – analyses that determine whether a memory access is a hit or a miss – is a *difficult problem* for some cache architectures.

Goal

Determine safe bounds on the number of cache hits and misses by a task T under $\text{FIFO}(k)$, $\text{PLRU}(l)$, or any another replacement policy.

Approach

1. Determine competitiveness of the desired policy P relative to policy Q .

$$m_P \leq k \cdot m_Q + c$$

2. Compute performance prediction of task T for policy Q by cache analysis.

$$m_Q(T)$$

3. Calculate upper bounds on the number of misses for P using the cache analysis results for Q and the competitiveness results of P relative to Q .

$$m_P \leq k \cdot m_Q + c \Rightarrow m_Q(T) = m_P(T)$$

Relative Competitiveness

Competitiveness (Sleator and Tarjan): worst-case performance of an online policy relative to the *optimal offline policy*.

Relative competitiveness: worst-case performance of an online policy relative to *another online policy*.

Let $m_P(q, s)$ be the number of misses incurred by policy P , starting in cache-set state q , processing memory access sequence s .

Definition 1 (Relative Miss-Competitiveness).

Policy P is k -miss-competitive relative to policy Q with additive constant c , if

$$m_P(p, s) \leq k \cdot m_Q(q, s) + c$$

for all access sequences $s \in S$ and comp. cache-set states $p \in C^P, q \in C^Q$.

“Policy P will incur at most k times the number of misses of policy Q plus constant c on any access sequence.”

Hit-competitiveness is defined analogously.

The **competitive miss ratio** $c_{P,Q}^m$ is the smallest k such that P is k -miss-competitive relative to Q with some additive constant.

Computing Competitive Ratios

P and Q induce a transition system that captures how the two policies act relative to each other, processing the same memory accesses:

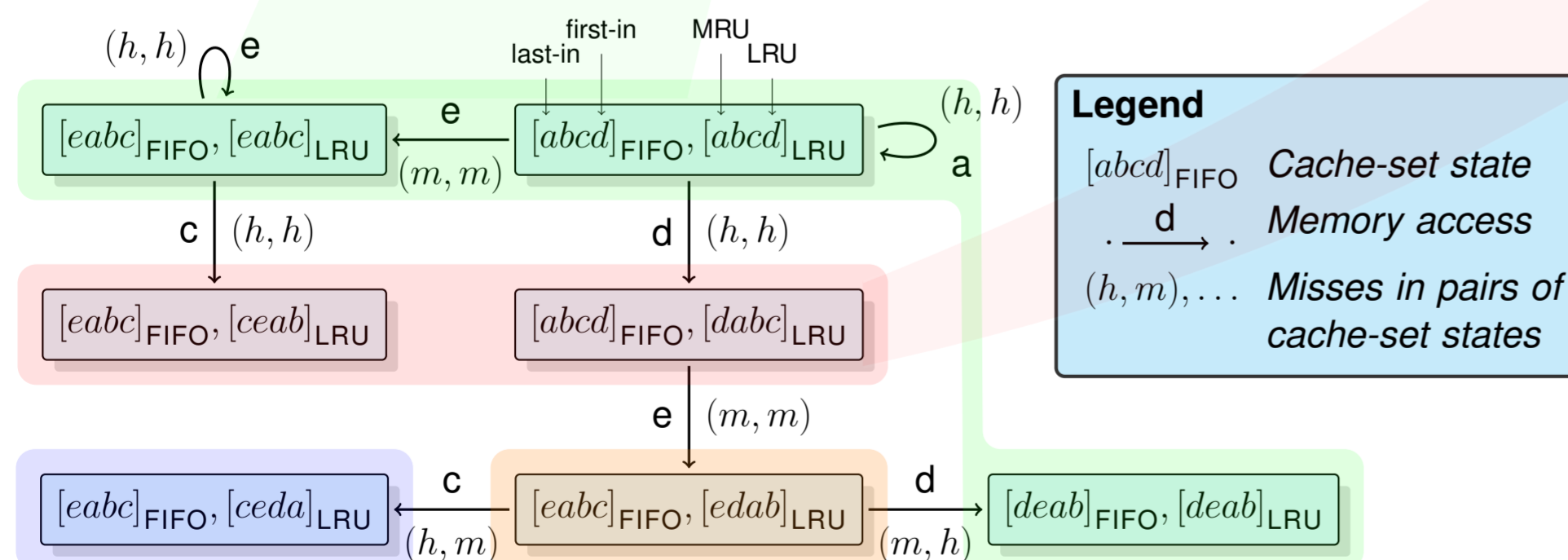


Figure 1: Small part of the transition system in the computation of competitiveness results for $\text{FIFO}(4)$ vs. $\text{LRU}(4)$.

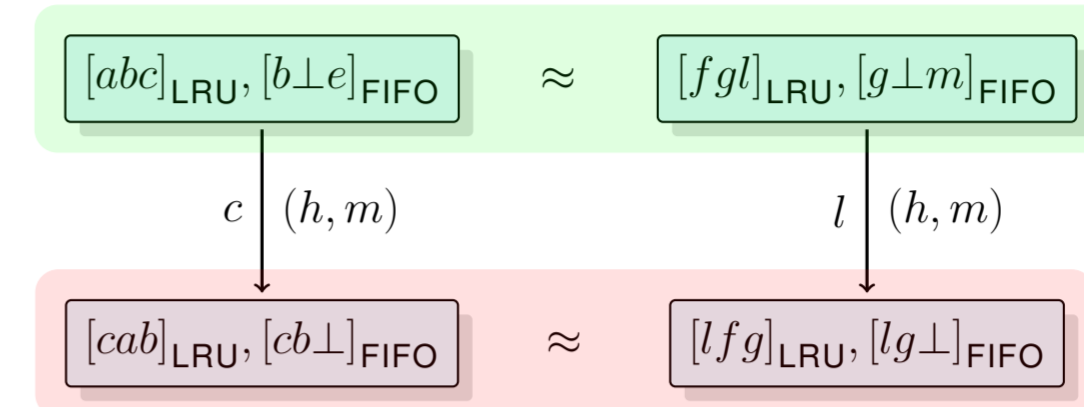
Competitive ratio = maximum ratio of misses in policy P relative to the number of misses in policy Q in transition system.

Quotient Transition System

Problem: The induced transition system is ∞ large.

Goal: Construct *finite transition system* with same properties.

Observation: Only the *relative positions* of elements matter:



Two pairs of cache-set states are \approx -equivalent, if they can be transformed into each other by a renaming of their contents.

Merging equivalent pairs of cache-set states yields a finite *quotient transition system* that *retains competitiveness properties*:

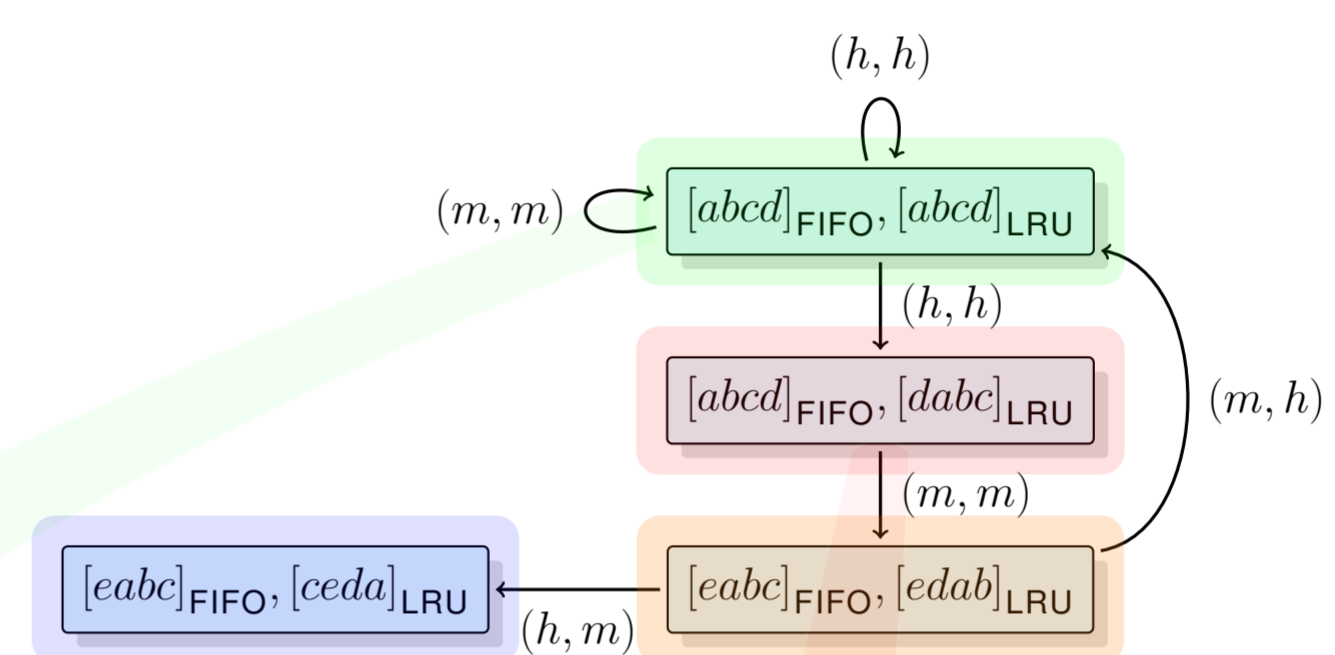


Figure 2: \approx -equivalent states are similarly colored in Figure 1. Merging equivalent states yields the quotient structure depicted here.

Results

Miss-competitiveness (ratios, constants) (k, c) relating FIFO , PLRU , and LRU :

Associativity:	2	3	4	5	6	7	8
LRU vs FIFO	2, 1	3, 2	4, 3	5, 4	6, 5	7, 6	8, 7
FIFO vs LRU	2, 1	3, 2	4, 3	5, 4	6, 5	7, 6	8, 7
LRU vs PLRU	1, 0	–	2, 1	–	–	–	5, 4
PLRU vs LRU	1, 0	–	∞	–	–	–	∞
FIFO vs PLRU	2, 1	–	4, 4	–	–	–	8, 8
PLRU vs FIFO	2, 1	–	∞	–	–	–	∞

Example: $\text{LRU}(4)$ is 2-miss-competitive relative to $\text{PLRU}(4)$ with constant 1.
 $\text{PLRU}(4)$ is not miss-competitive relative to $\text{LRU}(4)$ at all.

Hit-competitiveness (ratios, constants) (k, c) relating FIFO , PLRU , and LRU :

Associativity:	2	3	4	5	6	7	8
LRU vs FIFO	0, 0	0, 0	0, 0	0, 0	0, 0	0, 0	0, 0
FIFO vs LRU	$\frac{1}{2}, \frac{1}{2}$	$\frac{1}{2}, 1$	$\frac{1}{2}, \frac{3}{2}$	$\frac{1}{2}, 2$	$\frac{1}{2}, \frac{5}{2}$	$\frac{1}{2}, 3$	$\frac{1}{2}, \frac{7}{2}$
LRU vs PLRU	1, 0	–	$\frac{1}{2}, 1$	–	–	–	$\frac{1}{8}, \frac{13}{8}$
PLRU vs LRU	1, 0	–	$\frac{1}{2}, 1$	–	–	–	$\frac{1}{4}, \frac{3}{2}$
FIFO vs PLRU	$\frac{1}{2}, \frac{1}{2}$	–	$\frac{1}{4}, \frac{5}{4}$	–	–	–	$\frac{1}{11}, \frac{19}{11}$
PLRU vs FIFO	0, 0	–	0, 0	–	–	–	0, 0

Generalizations to arbitrary k

Previously unknown relations:

- $\text{PLRU}(k)$ is 1-competitive relative to $\text{LRU}(1 + \log_2 k)$.
- $\text{FIFO}(k)$ is $\frac{1}{2}$ -hit-competitive relative to $\text{LRU}(k)$, whereas
- $\text{LRU}(k)$ is not l -hit-competitive relative to $\text{FIFO}(k)$ for any l , but
- $\text{LRU}(2k - 1)$ is 1-competitive relative to $\text{FIFO}(k)$ with constant 0 for all k
→ yields *first may-analysis* for FIFO ,
- $\text{PLRU}(k)$ is not l -miss-competitive relative to $\text{LRU}(k)$ for $k \geq 4$ and any l .
⇒ $\text{PLRU}(k)$ is not l -miss-competitive (in the classical sense) for $k \geq 4$.

Reference: Jan Reineke and Daniel Grund: *Relative Competitive Analysis of Cache Replacement Policies*. In ACM SIGPLAN/SIGBED 2008 Conference on Languages, Compilers, and Tools for Embedded Systems – LCTES 2008

Contact information:

<http://rw4.cs.uni-sb.de/>
{reineke|grund}@cs.uni-sb.de

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